# **Trashing of Assignments**

### **Requirements**

Trashing of Assignments is a New Feature to the Assignment Editor and will only be offered in the New version of the Assignment Editor, not the old Assignment Editor. This is done in an effort to encourage our users to transition to the New Assignment Editor.

**Requirement 1:**
Create a "Trash" button

* one for a active state ( *Design Team* )

* one for a disabled state ( *Design Team* )


**Requirement 2**:
Remove trashed Assignment from all normal views ( *Dev Team* )

* Remove Assignment from the following all pages - My Assignments, Recent Assignments, Unfiled Assignments, Filed Assignments, Class Schedule, Mass update, Search results, Reports.
	+ Assignments appear on many other pages but since the assignment will be unavailable it will not show on these pages due to the unavailable state.

**Requirement 3**:
Only the Author will be allowed to Trash Assignments ( *Dev Team* )

* Group editorial permission rights will not include Trashing Assignments
* If you are not the author of the assignment you should see the disabled Trash button.
	+ On mouseover you should get the bubble stating that you can not trash the assignment as you are not the author.

**Requirement 4**:
Allow trashing of any Assignment from the assignment editor for which you are the author ( *Dev Team* )

* If the author does not have access to all classes for which the assignment is scheduled to they will receive a bubble stating that the assignment is scheduled to classes that they do not have access to and therefore they are unable to trash the assignment.

**Requirement 5**:
If the author clicks the [enabled] trash button to trash the assignment they should get a modal stating that the assignment will be unscheduled from all classes to which it is scheduled.

* When the assignment is trashed it will be made unavailable in all classes for which it is scheduled that the author has permission to.

**Requirements 6**:
Trashing an Assignment would need the same "are you sure" modal as before but for assignments that have never been scheduled

* Create modal message around you are about to Trash this Assignment "are you sure"
	+ With possible buttons for -  [ OK ],   [ Cancel ]

**Requirements 7**:
Upon Clicking [ OK ] for Trashing Assignment(s) the confirmation page appears confirming the move of the Assignment to the users' Trash Folder ( *Dev Team* )

**Requirements 8**:
From Trash folder Assignments could be reinstated on the My Assignments list from there by clicking a Restore link

* Clicking the Assignment name from trash should produce the test/preview popup of the assignment
* Display and functionality should model the trashed course behavior inside the trashed folder
	+ checkbox is disabled preventing user from selecting and then choosing delete from the menu
* Restoring an Assignment will not make the assignment "available" in classes.
	+ Perhaps a note to let the user know they can now make the assignment available in classes to which it was previously scheduled.

**Requirements 9**:
When user tries to open a trashed assignment in the editor they receive the same screen they got when trashing the assignment with a link to restore.

**Requirements 10**:
Develop a plan for assignments that are currently in the trash.

* Research to see how many assignments are in user’s trash folders to understand the impact.
	+ We will either remove assignments from the trash folder so they are unfiled or we will work out a script to make these assignments follow the new trashing guidelines.